

## CHECKLIST Bachelor of Engineering (Honours) Software Engineering Specialisation: Transition to new program (commencing 2024)

\* This checklist is for the BE(Hons) component for dual programs with Bachelor of Arts, Bachelor of Business Management, Bachelor of Commerce, Bachelor of Design, Bachelor of Economics.

\*\*The Software Specialisation is not available with the Bachelor of Information Technology dual program.

### Important Notes:

- The information contained in this document is intended as general advice only. Students must follow the program rules & requirements listed on the [Programs and Courses Website](#) relevant to the year they commence. This planner must be used in conjunction with your program duration course list and program rules.
- Students need to check future course offerings, prerequisites, incompatibilities and restrictions for all courses as these are subject to change.
- Students cannot take courses that are incompatible with courses already counted towards their program, and cannot count the same course twice.
- Please contact the relevant Faculty for information regarding the other component of your dual program.

For the BE(Hons) component, with a specialisation in Software Engineering:

(a) 56 units from the BE(Hons) component, comprising—

(i) 8 units for [BE\(Hons\) core courses](#), and

(ii) 36 units for a BE(Hons) [Software Engineering specialisation](#), and

i) 34 units for all [Software Engineering Compulsory Courses](#), and

ii) 2 units from [BE\(Hons\) Program Elective Course](#)

(iii) 2 units for all [Software Engineering Extension Course](#), and

(iv) 6 to 10 units from [Software Engineering Advanced Elective Courses](#), and

(v) 0 to 4 units from [Software Engineering Breadth Elective Courses](#)

✓/X compl.	BE(Hons) Core Courses (8 units)	Sem offering	#	First offered	Approved substitution	Last offered
<b>8 units for all Core Courses</b>						
	<b>ENGG1100</b> Professional Engineering	1,2	2		Course must be completed  [ENGG1211 (4 units) will count as 2 units towards Part A in lieu of ENGG1100, and 2 units towards program electives]	
	<b>ENGG1001</b> Programming for Engineers or <b>CSSE1001</b> Introduction to Software Engineering	1,2	2		Course must be completed	
	<b>MATH1051</b> Calculus & Linear Algebra I or <b>MATH1071</b> Advanced Calculus & Linear Algebra I	1,2	2		Course must be completed	
	<b>MATH1052</b> Multivariate Calculus & Ordinary Differential Equations or <b>MATH1072</b> Advanced Multivariate Calculus & Ordinary Differential Equations	1,2	2		Course must be completed	

Once you have completed the BE(Hons)/Bxx Transition Plan – Software Engineering NEW (Commencing 2024) checklist, you may either email your checklist to the Faculty on [enquiries@eait.uq.edu.au](mailto:enquiries@eait.uq.edu.au) or book an appointment with an Academic Advisor directly.

### Specialisation Software Engineering

Complete 48 units comprising:

- i. 36 units for one Specialisation from Software Engineering, and
  - iii) 34 units for all [Software Engineering Compulsory Courses](#), and
  - iv) 2 units from [BE\(Hons\) Program Elective Course](#)
- ii. 2 units for all [Software Engineering Extension Course](#), and
- iii. 6 to 10 units from [Software Engineering Advanced Elective Courses](#), and
- iv. 0 to 4 units from [Software Engineering Breadth Elective Courses](#)

✓/x compl.	Software Engineering Specialisation list (36 units)	Sem offering	#	First offered	Approved substitution	Last offered
34 units for all Compulsory Courses						
	<b>ENGG1300</b> Introduction to Electrical Systems	1,2	2		Course must be completed	
	<b>INFS1200</b> Introduction to Information Systems	1,2	2		Course must be completed	
	<b>MATH1061</b> Discrete Mathematics	1,2	2		Course must be completed	
	<b>CSSE2002</b> Programming in the Large	1,2	2		Course must be completed	
	<b>CSSE2010</b> Introduction to Computer Systems	1,2	2		Course must be completed	
	<b>CSSE2310</b> Computer Systems, Principles and Programming	1,2	2		Course must be completed	
	<b>DECO2500</b> Human-Computer Interaction	1	2		Course must be completed	
	<b>STAT2203</b> Probability Models and Data Analysis for Engineering	2	2		Course must be completed	
	<b>COMP3400</b> Functional and Logic Programming	1	2		Course must be completed	
	<b>COMP3506</b> Algorithms and Data Structures	2	2		Course must be completed	
	<b>CSSE3012</b> The Software Process	1	2		<b>CSSE3002</b> The Software Process (discontinued)	<b>1/20</b>
	<b>CSSE3200</b> Project Design Testing and Evaluation	2	2		<b>DECO2800</b> Design Computing Studio 2 - Testing & Evaluation	
	<b>DECO3801</b> Design Computing Studio Build	2	2		Course must be completed	
	<b>CSSE6400</b> Software Architecture	1	2		Course must be completed	
	<b>ENGG4901</b> Professional Practice and the Business Environment A or <b>ENGG4902</b> Professional Practice and the Business Environment B	1 2	2 2	<b>1/24</b>	<b>ENGG4900</b> Professional Practice and the Business Environment (discontinued)	<b>2/23</b>
	<b>REIT4841</b> Research and Development Methods and Practice (4) or <b>REIT4842</b> Research and Development Methods and Practice (4)	1 2	4		<b>ENGG4801</b> Thesis Project (discontinued) / <b>ENGG4811</b> (from 1/21) or <b>ENGG4802</b> Thesis Project (discontinued) / <b>ENGG4812</b> (from 2/21)	<b>1/21</b> <b>2/21</b>

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## 2 units from BE(Hons) Program Elective Course

## 2 units for Software Engineering Extension Course

DECO3800 Design Computing Studio 3 – Proposal	1	2		Course must be completed	
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6 to 10 units from Software Engineering Advanced Electives  
(4 units at level 3 or higher)

COMP3301 Operating Systems Architecture	2	2		No substitution	
COMP3400 Functional & Logic Programming	1	2		No substitution	
COMP3702 Artificial Intelligence	2	2		No substitution	
COMP3710 Pattern Recognition and Analysis	2	2		No substitution	
COMP3820 Digital Health Software Project	2	2		No substitution	
COMP4403 Compilers and Interpreters	1	2		No substitution	
COMP4500 Advanced Algorithms & Data Structures	2	2		No substitution	
COMP3710 Pattern Recognition and Analysis	2	2		No substitution	
COMP4702 Machine Learning	1	2		No substitution	
CYBR3000 Information Security	2	2		COMS3000 Information Security (discontinued)	2/20
COMS3200 Computer Networks I	1	2		No substitution	
COMS4507 Advanced Topics in Security	1	2		No substitution	
COMS6200 Computer Networks II	2	2		COMS4200 Computer Networks II (discontinued)	2/20
COSC3000 Visualization, Computer Graphics & Data Analysis	1	2		No substitution	
COSC3500 High-Performance Computing	2	2		No substitution	
CSSE3010 Embedded Systems Design & Interfacing	1	2		No substitution	
CSSE3100 Reasoning About Programs	1	2		No substitution	
CSSE4010 Digital System Design	2	2		No substitution	
CSSE4630 Principles of Program Analysis	2	2		No substitution	

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	<b>DECO3500</b> Social & Mobile Computing	2	2		No substitution	
	<b>DECO3800</b> Design Computing Studio 3 – Proposal	1	2		No substitution	
	<b>DECO6500</b> Advanced Human-Computer Interaction	2	2		No substitution	
	<b>INFS2200</b> Relational Database Systems	2	2		No substitution	
	<b>INFS3200</b> Advanced Database Systems	1,2	2		No substitution	
	<b>INFS3202</b> Web Information Systems	1	2		No substitution	
	<b>INFS3208</b> Cloud Computing	2	2		No substitution	
	<b>INFS4203</b> Data Mining	2	2		No substitution	
	<b>INFS4205</b> Advanced Techniques for High Dimensional Data	1	2		No substitution	

<b>0 to 4 units from Software Engineering Breadth Electives</b>						
	<b>COMP3880</b> International Software Development	2	2		No substitution	
	<b>ENGG6020</b> Systems Safety Engineering	2	2		No substitution	
	<b>MATH2001</b> Calculus & Linear Algebra II	1,2,S	2		<b>MATH2000</b> Calculus & Linear Algebra II (discontinued)	
	<p><b>Software Engineering Breadth Electives can also be chosen from course lists for the following major:</b></p> <ul style="list-style-type: none"> <li>○ Computer Engineering</li> </ul> <p><i>Courses on this list may require pre-requisites. Please seek academic advice if required.</i></p>					